
EE 496 – Independent Study
The Pennsylvania State University
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[Incomplete] PICBasic Pro Source Code for PIC18F4620 Microcontroller

Microcontroller Solution Intended for implementation in:

The PSU AES Amplifier Design Project
(A Hi-Fi Audio Power Amplifier Application)

Links:

PIC18F4620

<http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en010304>

PIC18F4620 Datasheet

<http://ww1.microchip.com/downloads/en/DeviceDoc/39626e.pdf>

PICBasic Pro Compiler

<http://melabs.com/products/pbp.htm>

PICBasic Pro Compiler Manual

<http://melabs.com/downloads/pbpm108.pdf>

20x2 LCD Display

<http://www.matrixorbital.com/mopal202cbftw-p-521.html>

20x2 LCD Display Manual

http://www.matrixorbital.ca/manuals/MOP_series/MOP-AL/MOP-AL202C-E_2.pdf

Hitachi HD44780U (LCD-II) Dot Matrix Liquid Crystal Display Controller/Driver

http://www.matrixorbital.ca/manuals/MOP_series/MOP-AL/hd44780u.pdf

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DEFINE OSC 40 `Tells the PicBasicPro Compiler that my oscillator frequency is 40MHz.
 `The PicBasicPro default assumes fosc=4MHz, yielding a 1us instruction time.
 `It must be told of the actual fosc value in order to create accurate delays.

`CONFIGURE LCD SETTINGS

DEFINE LCD_DREG PORTB `Set LCD data port.
DEFINE LCD_DBIT 4 `Set starting bit of 4-bit LCD data.
 `I'm using top 4 bits of PORTB (pins RB4-RB7).
DEFINE LCD_RSREG PORTB `Set Register Select (RS) port.
DEFINE LCD_RSBIT 3 `Set Register Select (RS) bit.
DEFINE LCD_EREG PORTB `Set Enable (E) port.
DEFINE LCD_EBIT 2 `Set Enable (E) bit.
DEFINE LCD_BITS 4 `Set parallel data length (4-bit or 8-bit)
DEFINE LCD_LINES 2 `Set number of LCD lines (my LCD is 2x20)
DEFINE LCD_COMMANDUS 1500 `Set LCD command delay time [microseconds]
DEFINE LCD_DATAUS 50 `Set [us] delay time between data transfer

DEFINE ADC_BITS 10
DEFINE ADC_CLOCK 4
DEFINE ADC_SAMPLEUS 50
Set A/D Config Registers
`NOTE

`Assume program cycle execution time is 10ms (REPEATING)

Disable Master Clear (I'm using it as a digital I/O)
Set TRIS registers

`Renaming digital INPUT pins

POWER	VAR	PORTD.4
DISPLAY	VAR	PORTD.5
AUX1	VAR	PORTC.5
AUX2	VAR	PORTC.6
AUX3	VAR	PORTC.7
MUTE	VAR	PORTC.4
ATTENUATE	VAR	PORTD.3
OFFSET_L	VAR	PORTC.1
OFFSET_R	VAR	PORTD.2

`Renaming digital OUTPUT pins

RED_LED_L	VAR	PORTB.0
GREEN_LED_L	VAR	PORTB.1
RED_LED_R	VAR	PORTD.6
GREEN_LED_R	VAR	PORTD.7
POWER_L	VAR	PORTC.2
POWER_R	VAR	PORTD.0
OUTPUT_L	VAR	PORTC.3
OUTPUT_R	VAR	PORTD.1
AUX1_RELAY	VAR	PORTE.3
AUX2_RELAY	VAR	PORTA.4
AUX3_RELAY	VAR	PORTE.2
ATTENUATE_RELAY	VAR	PORTC.0

`VARIABLES for DELAYS and COUNTING -----

TempSampleDelay **VAR BYTE** `Create 8-bit variable for 2.5 sec delay of SAMPLE_TEMP subroutine
TempSampleDelay = 0 `Initialize to zero so SAMPLE_TEMP is executed in first execution cycle

flash **VAR BYTE** `Create index variable for all flashing LED delay loops (FOR..NEXT)

`DATA VARIABLES -----

`STEREO_INPUT subroutine data

StereoInput **VAR BYTE** `Create variable to hold stereo input selection (1-3)

StereoInput = 1 `Initialize input selection to be AUX1. This will be the default input

selection after a device reset.

`TEMP_SAMPLE subroutine data

TempAs	VAR	WORD	`Create variable to hold ambient temperature 10-bit sample
TempLs	VAR	WORD	`Create variable to hold left heatsink temperature 10-bit sample
TempRs	VAR	WORD	`Create variable to hold right heatsink temperature 10-bit sample
TempAC100	VAR	WORD	`Create variable to hold ambient C temp*100
TempAF100	VAR	WORD	`Create variable to hold ambient F temp*100
TempLC100	VAR	WORD	`Create variable to hold C temp*100 of left heatsink
TempLF100	VAR	WORD	`Create variable to hold F temp*100 of left heatsink
TempRC100	VAR	WORD	`Create variable to hold C temp*100 of right heatsink
TempRF100	VAR	WORD	`Create variable to hold F temp*100 of right heatsink

`IVP_SAMPLE subroutine data

VoutLs	VAR	WORD	`Create variable to hold 10-bit sample of VOUT_L
VoutRs	VAR	WORD	`Create variable to hold 10-bit sample of VOUT_R
IoutLs	VAR	WORD	`Create variable to hold 10-bit sample of IOUT_L
IoutRs	VAR	WORD	`Create variable to hold 10-bit sample of IOUT_R
VoutLsmax	VAR	WORD	`Create variable to hold highest 10-bit sample of VOUT_L
VoutRsmax	VAR	WORD	`Create variable to hold highest 10-bit sample of VOUT_R
IoutLsmax	VAR	WORD	`Create variable to hold highest 10-bit sample of IOUT_L
IoutRsmax	VAR	WORD	`Create variable to hold highest 10-bit sample of IOUT_R
VoutLmax1000	VAR	WORD	`Create variable to hold VoutLmax value in [mV] units
VoutRmax1000	VAR	WORD	`Create variable to hold VoutRmax value in [mV] units
IoutLmax1000	VAR	WORD	`Create variable to hold IoutLmax value in [mA] units
IoutRmax1000	VAR	WORD	`Create variable to hold IoutRmax value in [mA] units
PoutLmax1000	VAR	LONG	`Create variable to hold PoutLmax value in [mW] units
PoutRmax1000	VAR	LONG	`Create variable to hold PoutRmax value in [mW] units
IVP_UpdateDelay	VAR	BYTE	`Create delay variable to calculate max I,V,P values once every 255 cycles (2.5 sec)

3 main body loops

BEGINNING OF MAIN BODY LOOP (START, MAIN_ON, MAIN_OFF)

WHEN EXECUTION LOOPS BACK TO THE BEGINNING OF THE PROGRAM, IT WILL BE DIRECTED (GOTO) TO THE START LABEL

START: IF (POWER = 0) AND (PowerOn = 0) THEN

GOTO MAIN_OFF

`If POWER switch is OFF, and audio circuits are powered-down,
`then start executing at MAIN_OFF.

IF (POWER = 0) AND (PowerOn = 1) THEN

GOSUB PWR_OFF_SEQUENCE

GOTO MAIN_OFF

`If POWER switch is OFF, and audio circuits are NOT powered-down,
`then execute the PWR_DOWN_SEQUENCE subroutine and then start executing
`at MAIN_OFF.

IF (POWER = 1) AND (PowerOn = 0) THEN

GOSUB PWR_ON_SEQUENCE

GOTO MAIN_ON

`If POWER switch is ON and Power-On sequence has not been
`executed, then execute the PWR_ON_SEQUENCE subroutine and then start
`executing at MAIN_ON.

IF (POWER = 1) AND (PowerOn = 1) THEN

GOTO MAIN_ON

`If POWER switch is ON and audio circuits are powered-on, then start
`executing at MAIN_ON.

MAIN_OFF:

Incomplete code

GOTO START

this would perform the operations
of the application when main power
was off

[PowerOn] is a bit flag

- set high during Power On Sequence
- cleared during Power OFF Sequence

MAIN_ON: IF TempSampleDelay = 0 THEN

```

GOSUB TEMP_SAMPLE `If 255 program cycles have elapsed (2.5 sec),
                    `execute TEMP_SAMPLE subroutine.
GOSUB JUDGE_TEMPS  `Evaluate heatsink temps for Hot Shutdown.
TempSampleDelay = TempSampleDelay + 1 `Increment TEMP_SAMPLE delay variable.
ENDIF             `This variable will overflow (reset) after 255
                  `program execution cycles.

```

Incomplete code

GOTO START

the [MAIN_ON] loop would perform the operations of the applications when main power is ON. This loop mostly executes the many subroutines of the application

```

TEMP_SAMPLE:
`Samples temperature input pins, calculates 100°C and 100°F values.
`Executed after MCU Reset, at the beginning of the Power-On sequence,
`and repetitively throughout program execution (every 2.5 seconds).
ADCIN 0, TempAs `Sample the TEMP_A input pin, store 10-bit value in TempAs
ADCIN 1, TempLs `Sample the TEMP_L input pin, store 10-bit value in TempLs
ADCIN 2, TempRs `Sample the TEMP_R input pin, store 10-bit value in TempRs

TempAC100 = TempAs */ 1245 `Convert TempAs to centigrade*100
TempLC100 = TempLs */ 2490 `Convert TempLs to centigrade*100
TempRC100 = TempRs */ 2490 `Convert TempRs to centigrade*100

TempAF100 = TempAs */ 2241 + 3200 `Convert TempAs to fahrenheit*100
TempLF100 = TempLs */ 4482 + 3200 `Convert TempLs to fahrenheit*100
TempRF100 = TempRs */ 4482 + 3200 `Convert TempRs to fahrenheit*100

STEREO_INPUT:
`Polls each of 3 stereo input buttons, stores selection 3 (1-3) in StereoInput
IF MUTE = 1 THEN `If MUTE button is engaged, it overrides the
    AUX1_RELAY = 0 `input selection and all auxillary input relays
    AUX2_RELAY = 0 `are left in their open position
    AUX3_RELAY = 0
ELSE
    IF AUX1 = 1 THEN
        StereoInput = 1
        AUX1_RELAY = 1
        AUX2_RELAY = 0
    
```

```

        AUX3_RELAY = 0
    ENDIF
    IF AUX2 = 1 THEN
        StereoInput = 2
        AUX1_RELAY = 0
        AUX2_RELAY = 1
        AUX3_RELAY = 0
    ENDIF
    IF AUX3 = 1 THEN
        StereoInput = 3
        AUX1_RELAY = 0
        AUX2_RELAY = 0
        AUX3_RELAY = 1
    ENDIF
ENDIF
RETURN

```

```

PWR_ON_SEQUENCE: `SAFELY TURNS ON BOTH RIGHT & LEFT AMPS (assuming no Hot Shutdown modes)
PowerOn = 1 `Set (=1) the Power-On flag bit.
Shutdown_PowerReset = 1 `If one of the amps is in Hot Shutdown mode, the
                        `Shutdown_PowerReset flag indicates that the POWER
                        `has been cycled.
GOSUB TEMP_SAMPLE `Sample temperature inputs, convert to degrees C & F.
IF (TempLC100 >= 9000) THEN HotShutdownL = 1
IF (TempRC100 >= 9000) THEN HotShutdownR = 1

IF (HotShutdownL = 0) AND (HotShutdownR = 0) THEN
    `If neither amp is in Hot Shutdown mode, then...
    POWER_L = 1 `Turn ON power to left amp
    POWER_R = 1 `Turn ON power to right amp
    FOR flash = 1 TO 10 `Generate 2 sec delay with red and green
                        `bicolor LEDs flashing back & forth.
        RED_LED_L = 1 `Turn OFF left Red LED
        GREEN_LED_R = 1 `Turn OFF right Green LED
        GREEN_LED_L = 0 `Turn ON left Green LED
        RED_LED_R = 0 `Turn ON right Red LED
        PAUSE 100 `Delay 100ms
        GREEN_LED_L = 1 `Turn OFF left Green LED
        RED_LED_R = 1 `Turn OFF right Red LED
    
```



```

        RED_LED_L = 0      `Turn ON left Red LED
        GREEN_LED_R = 0    `Turn ON right Green LED
        PAUSE 100          `Delay 100ms
    NEXT flash             `Increment the index variable, flash
    RED_LED_L = 1          `Turn OFF left Red LED
    GREEN_LED_R = 1        `Turn OFF right Green LED
    OUTPUT_R = 1           `Close right amp Output Relay
ENDIF

IF (HotShutdownL = 0) AND (HotShutdownR = 1) THEN AMP_STARTUP_L
    `If right amp is in Shutdown mode,
    `only turn ON the left amp.
IF (HotShutdownL = 1) AND (HotShutdownR = 0) THEN AMP_STARTUP_L
    `If left amp is in Shutdown mode,
    `only turn ON the right amp.
RETURN

```

← executed if Right Amp is disabled

```

AMP_STARTUP_L:  `TURNS ON LEFT AMP.
                POWER_L = 1      `Turn ON power to left amp
                FOR flash = 1 TO 10 `Generate 2 sec delay with red and green
                                `bicolor LED flashing back & forth.
                    RED_LED_L = 1 `Turn OFF Red LED
                    GREEN_LED_L = 0 `Turn ON Green LED
                    PAUSE 100      `Delay 100ms
                    GREEN_LED_L = 1 `Turn OFF Green LED
                    RED_LED_L = 0  `Turn ON Red LED
                    PAUSE 100      `Delay 100ms
                NEXT flash        `Increment the index variable, flash
                RED_LED_L = 1     `Turn OFF Red LED (Now all LEDs are OFF)
                OUTPUT_L = 1      `Close left amp Output Relay
                RETURN

```

← executed if Left Amp is disabled

```

AMP_STARTUP_R:  `TURNS ON RIGHT AMP.
                POWER_R = 1      `Turn ON power to right amp
                FOR flash = 1 TO 10 `Generate 2 sec delay with red and green

```



```

        'bicolor LED flashing back & forth.
    RED_LED_R = 1 'Turn OFF Red LED
    GREEN_LED_R = 0 'Turn ON Green LED
    PAUSE 100 'Delay 100ms
    GREEN_LED_R = 1 'Turn OFF Green LED
    RED_LED_R = 0 'Turn ON Red LED
    PAUSE 100 'Delay 100ms
NEXT flash 'Increment the index variable, flash
RED_LED_R = 1 'Turn OFF Red LED (Now all LEDs are OFF)
OUTPUT_R = 1 'Close right amp Output Relay
RETURN

```

```

        ' SAFELY TURNS OFF AMPS WHEN POWER IS SWITCHED OFF
PWR_OFF_SEQUENCE: OUTPUT_L = 0 'Immediately disconnect load from each amp output to avoid
                  OUTPUT_R = 0 'turn-off transients.
                  PAUSE 200 'Wait 200ms.
                  POWER_L = 0 'Then remove power from the amps by opening their
                  POWER_R = 0 'on-board power relays.
                  PowerOn = 0 'Clear the Power-On flag bit.
RETURN

```

```

JUDGE_TEMP_L: 'CHECK HEATSINK TEMP OF LEFT AMPLIFIER...
IF (TempLC100 >= 9000) AND (HotShutdownL = 0) THEN HOT_SHUTDOWN_L
    'If TempLC reaches 90 deg-C threshold and amp is not in
    'Shutdown mode, then execute HOT_SHUTDOWN_L subroutine.
IF (HotShutdownL = 1) AND (Shutdown_PowerReset = 1) AND (TempLC100 < 6500) THEN
    HotShutdownL = 0 'If amp is in Hot Shutdown mode, heatsink temp is
    GOSUB AMP_STARTUP_L 'under 65 deg-C, and the POWER switch has been
ENDIF 'cycled, then remove amp from Hot Shutdown mode and
RETURN 'begin start-up sequence.

```

```

JUDGE_TEMP_R: 'CHECK HEATSINK TEMP OF RIGHT AMPLIFIER...
IF (TempRC100 >= 9000) AND (HotShutdownR = 0) THEN HOT_SHUTDOWN_R

```

`If TempRC reaches 90 deg-C threshold and amp is not in
`Shutdown mode, then execute HOT_SHUTDOWN_R subroutine.

```
IF (HotShutdownR = 1) AND (Shutdown_PowerReset = 1) AND (TempRC100 < 6500) THEN
    HotShutdownR = 0 `If amp is in Hot Shutdown mode, heatsink temp is
    GOSUB AMP_STARTUP_R `under 65 deg-C, and the POWER switch has been
    ENDIF `cycled, then remove amp from Hot Shutdown mode and
    `begin start-up sequence.
RETURN
```

```
HOT_SHUTDOWN_L: `FORCES LEFT AMP TO ENTER SHUTDOWN MODE
HotShutdownL = 1 `Set the Hot Shutdown flag bit of left amplifier.
OUTPUT_L = 0 `Disconnect the output relay of left amplifier.
PAUSE 200 `Wait 200 milliseconds.
POWER_L = 0 `Disconnect the Power relay of left amplifier.
Shutdown_PowerReset = 0 `This flag bit will be set again (=1) by the Power-on
`sequence after POWER switch is cycled. The POWER
RETURN `switch must be cycled before any amplifier is
`permitted to exit Hot Shutdown mode.
```

```
HOT_SHUTDOWN_R: `FORCES RIGHT AMP TO ENTER SHUTDOWN MODE
HotShutdownR = 1 `Set the Hot Shutdown flag bit of right amplifier.
OUTPUT_R = 0 `Disconnect the output relay of right amplifier.
PAUSE 200 `Wait 200 milliseconds.
POWER_R = 0 `Disconnect the Power relay of right amplifier.
Shutdown_PowerReset = 0 `This flag bit will be set again (=1) by the Power-on
`sequence after POWER switch is cycled. The POWER
RETURN `switch must be cycled before any amplifier is
`permitted to exit Hot Shutdown mode.
```

`LCD: Selecting the LCD Display Mode (0-5)

`assume 10ms total program execution time

```
TRISD.5 = 1           `Make pin RD5 (PORTD.5) an input
DISPLAY    VAR    PORTD.5 `Rename pin RD5 as "DISPLAY"

DisplayMode    VAR    BYTE `Create variable to store the display mode number.
DisplayDebounce VAR    BYTE `Create variable to debounce DISPLAY button 100ms for after pushed
```

```
IF DisplayDebounce > 0 THEN DisplayDebounce = DisplayDebounce - 1
                        `If DisplayDebounce is above zero, subtract one from it.
```

`Poll the DISPLAY button, determine Display Mode number

```
IF (DISPLAY = 1) AND (DisplayDebounce = 0) THEN `If DISPLAY button is pushed, and if the 100ms
                                                `debounce delay has expired, then...
```

```
    DisplayMode = DisplayMode + 1           `Increment DisplayMode variable.
    IF DisplayMode = 6 THEN DisplayMode = 0 `If Display Mode variable exceeds 5, reset it
    DisplayDebounce = 10                   `restart the 100ms DISPLAY button debounce delay
```

ENDIF

```
SELECT CASE DisplayMode
CASE 0
CASE 1 ← Standby →
CASE 2
CASE 3
CASE 4
CASE 5
END SELECT
```

0 = OFF → display is off
1 = Power Off → displays only ambient temp and Time?
2 = MAIN → input selection, peak P_{out}, temp of hottest heatsink, Time?
3 = OUTPUT → peak output P, V, I
4 = TEMPERATURES → Ambient, Right heatsink, Left heatsink.
5 = CREDITS → scrolls the names of team members

★ to change the display mode, simply press the display mode button on front panel.

Miscellaneous List of some identifiers

The following Power-On sequence subroutine is executed every time the main POWER switch enters the "ON" position. It checks for protection flags (like Hot Shutdowns) and checks existing heatsink temperatures. If no fault conditions or warning flags are detected, power will then be applied to both right and left amps (i.e. their power relays will be closed). A brief 2 sec delay is introduced (with flashing LEDs) while the amplifier turn-on transients decay, then their output relays will be closed connecting each amplifier's output to its respective load. Next, one of the stereo input relays will be energized (AUX1, AUX2, or AUX3) according to the value of the input selection variable stored in the microcontroller RAM from the previous user. The final step now is to launch the selected LCD display mode, the number of which has also been stored in RAM from the previous user.

Mains

START: Always sent back to START line before repeating one of the MAIN

MAIN_OFF:

MAIN_ON:

but this paragraph explains
a little about the start-up sequence

Subroutines

TEMP_SAMPLE: Samples temps, calculates 100*C and 100*F values.

JUDGE_TEMPS: Evaluate temps for Hot Shutdown threshold

PWR_ON_SEQUENCE: Turns ON BOTH amps
AMP_STARTUP_L: Turns ON Left amp
AMP_STARTUP_R: Turns ON Right amp

HOT_SHUTDOWN_L: Turns OFF Left amp
HOT_SHUTDOWN_R: Turns OFF Right amp

PWR_DOWN_SEQUENCE:

Delay Variables

TempSampleDelay - BYTE

Flag Variables

PowerOn - Indicates which body loop the program is executing in;
either the (PowerOn=1 loop) or (PowerOn=0 loop)
"low" when POWER=0 (power switch OFF)
Triggers Power-On sequence when POWER goes "high"
"high" indicates that Power-On sequence has occurred

HotShutdownL - set (=0) while left amp is in hot shutdown mode
HotShutdownR - set (=0) while right amp is in hot shutdown mode

Shutdown_PowerReset - set (=1) by the Power-On sequence,
cleared (=0) by a Hot Shutdown event

Mode Variables